

## RANGE SCHEDULE

RANGES					
	1R	2R	3R	4R	FREE DAY
Monday	<b>A</b>	<b>B</b>	<b>C</b>	<b>D</b>	<b>E</b>
Tuesday	<b>E</b>	<b>A</b>	<b>B</b>	<b>C</b>	<b>D</b>
Wednesday	<b>D</b>	<b>E</b>	<b>A</b>	<b>B</b>	<b>C</b>
Thursday	<b>C</b>	<b>D</b>	<b>E</b>	<b>A</b>	<b>B</b>
Friday	<b>B</b>	<b>C</b>	<b>D</b>	<b>E</b>	<b>A</b>
	<i>UAR1</i>	<i>HU</i>	<i>3D</i>	<i>UAR2</i>	
<i>ROUNDS</i>					

RANGES					
	5C	6C	7C	8C	FREE DAY
Monday	<b>F</b>	<b>G</b>	<b>H</b>	<b>I</b>	<b>L</b>
Tuesday	<b>L</b>	<b>F</b>	<b>G</b>	<b>H</b>	<b>I</b>
Wednesday	<b>I</b>	<b>L</b>	<b>F</b>	<b>G</b>	<b>H</b>
Thursday	<b>H</b>	<b>I</b>	<b>L</b>	<b>F</b>	<b>G</b>
Friday	<b>G</b>	<b>H</b>	<b>I</b>	<b>L</b>	<b>F</b>
	<i>3D</i>	<i>HU</i>	<i>UAR1</i>	<i>UAR2</i>	
<i>ROUNDS</i>					

### Key

UAR1 = Unmarked Animal Round 1

UAR2 = Unmarked Animal Round 2

3D = 3D Standard Round (2 arrows)

HU = 3D Hunting Round (1 arrow)